

Pose-Guided Photorealistic Face Rotation

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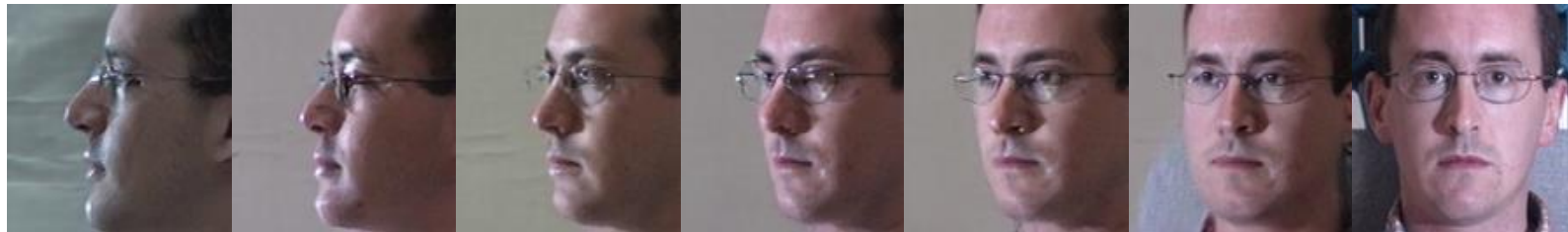
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Background

Goal: Rotating a normalized face to arbitrary poses, where only yaw is considered.

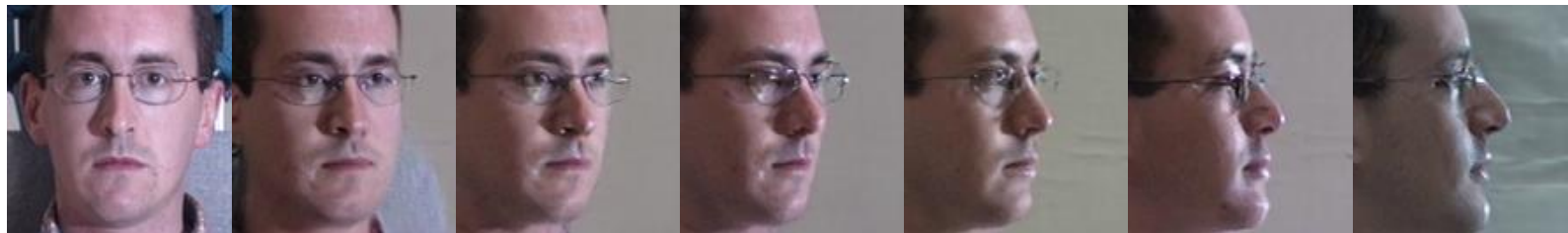
Application: Face rotation provides a cheap but effective way for data augmentation and representation learning of face recognition.



Profile



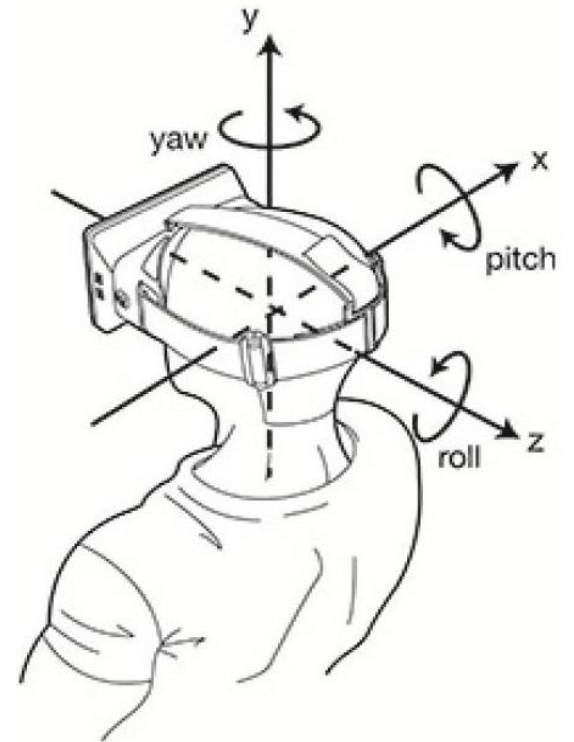
Frontal



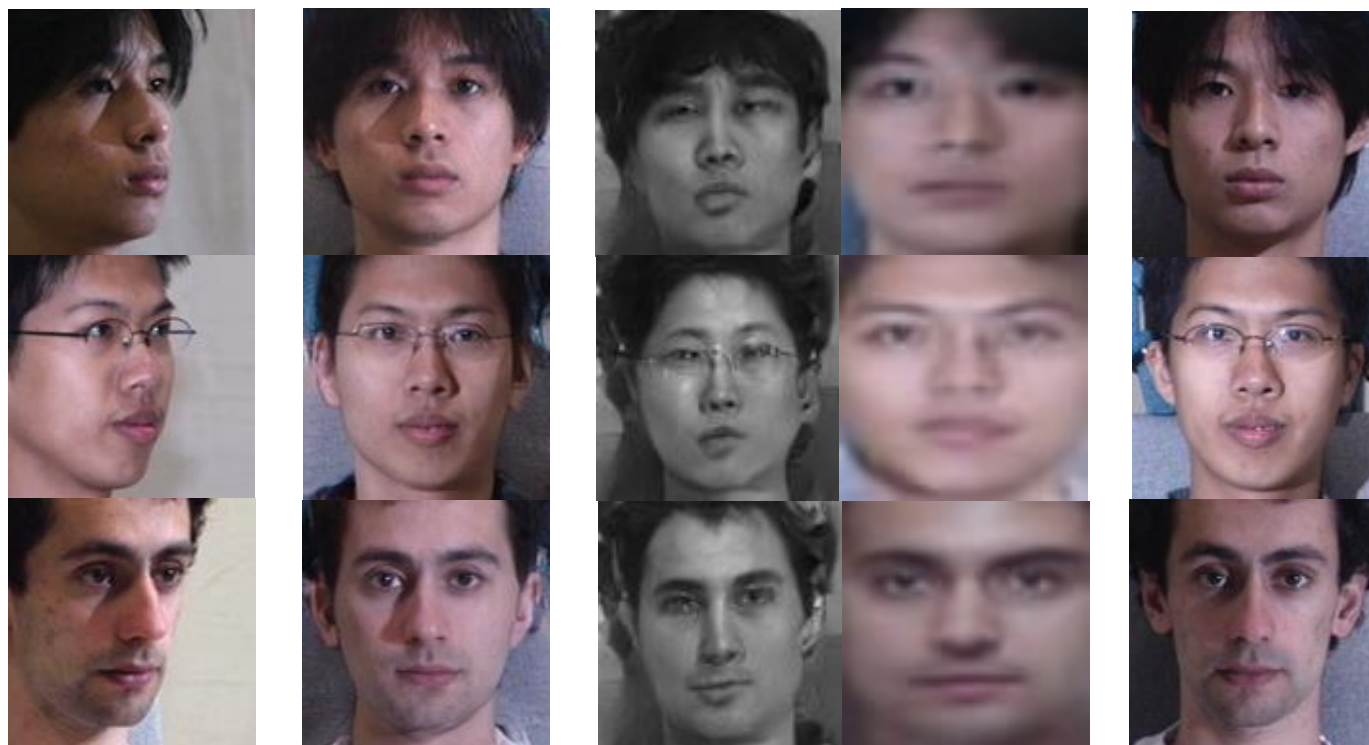
Frontal



Profile



Background



Input

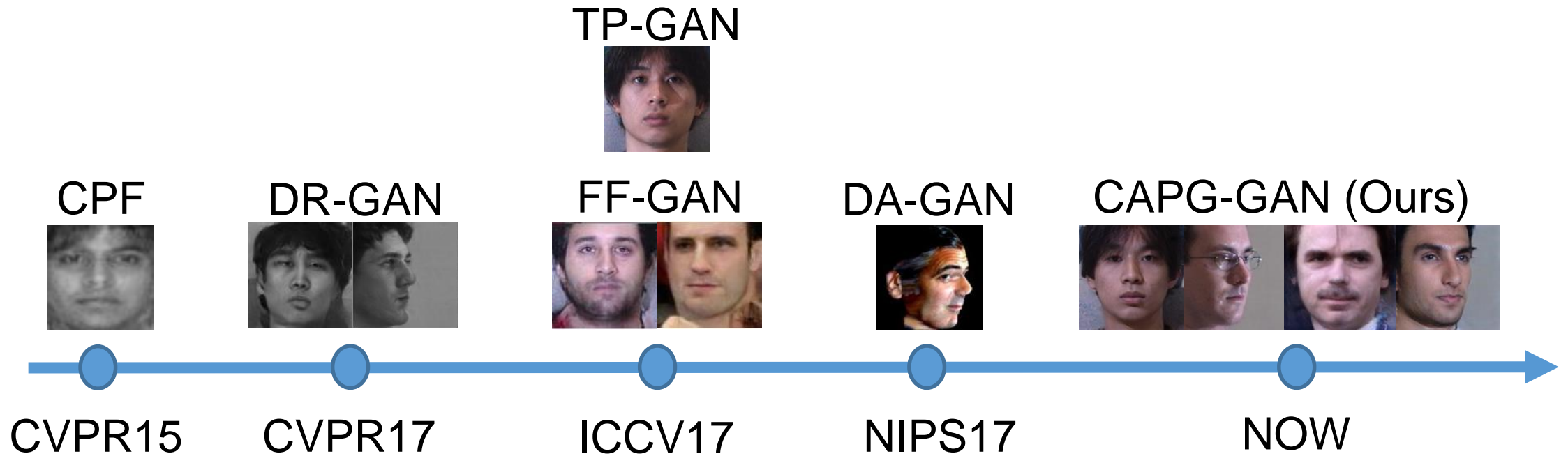
Ours

Others

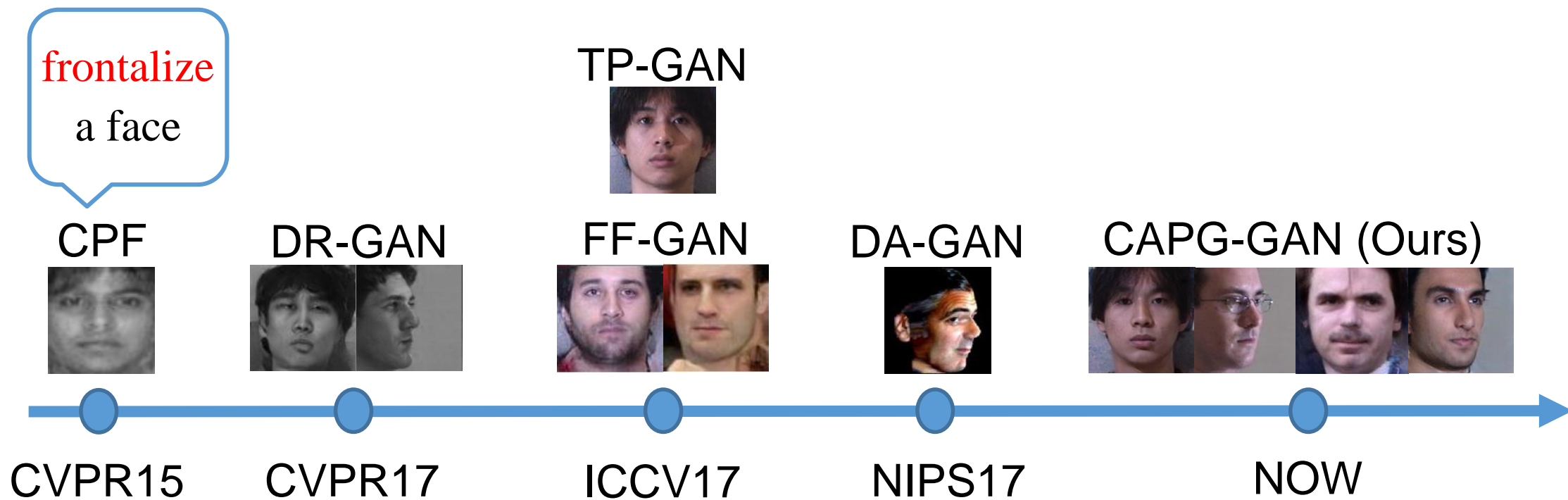
GT

- Photo-realistic
- High-resolution
- Identity preserving
- Ill-posed problem

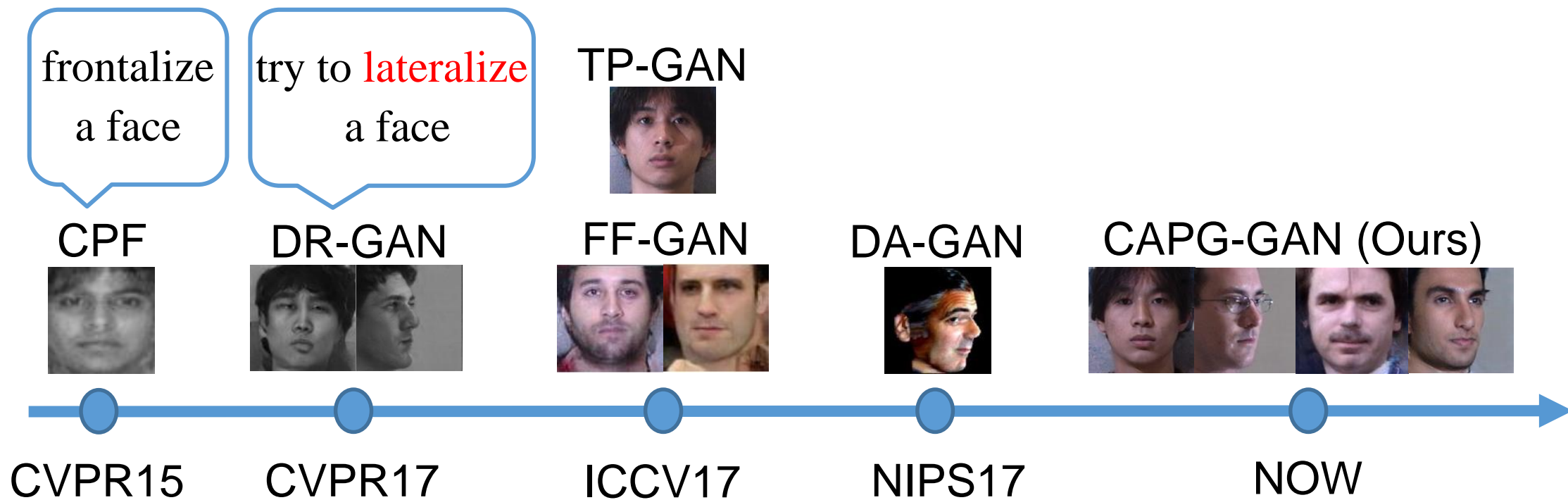
Related Work



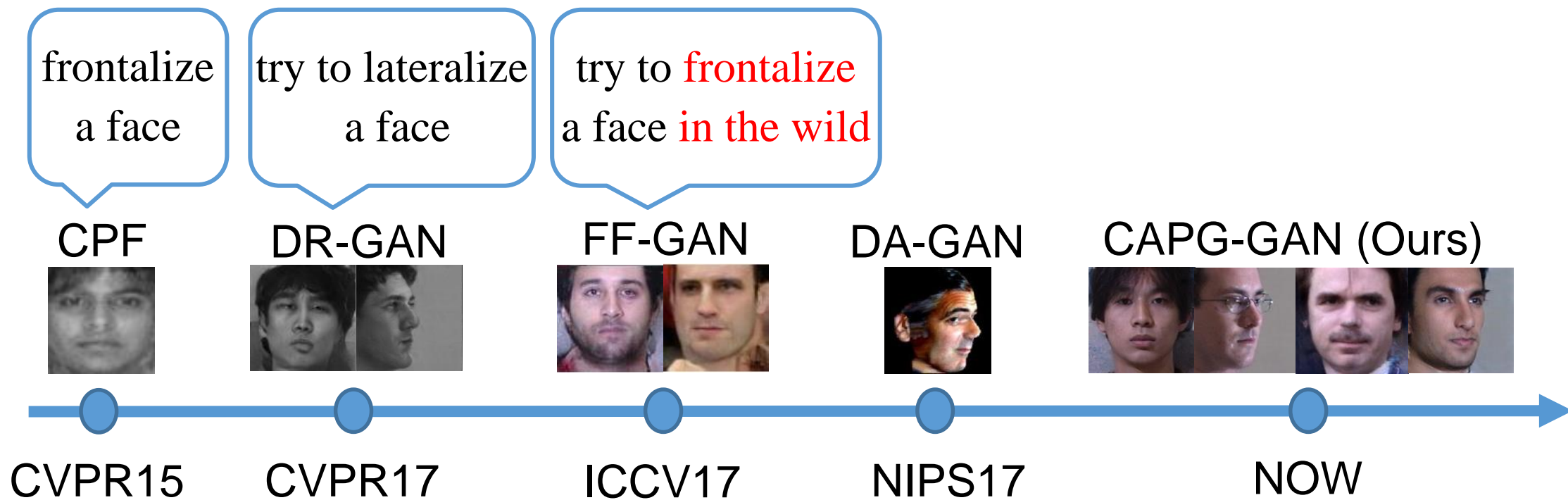
Related Work



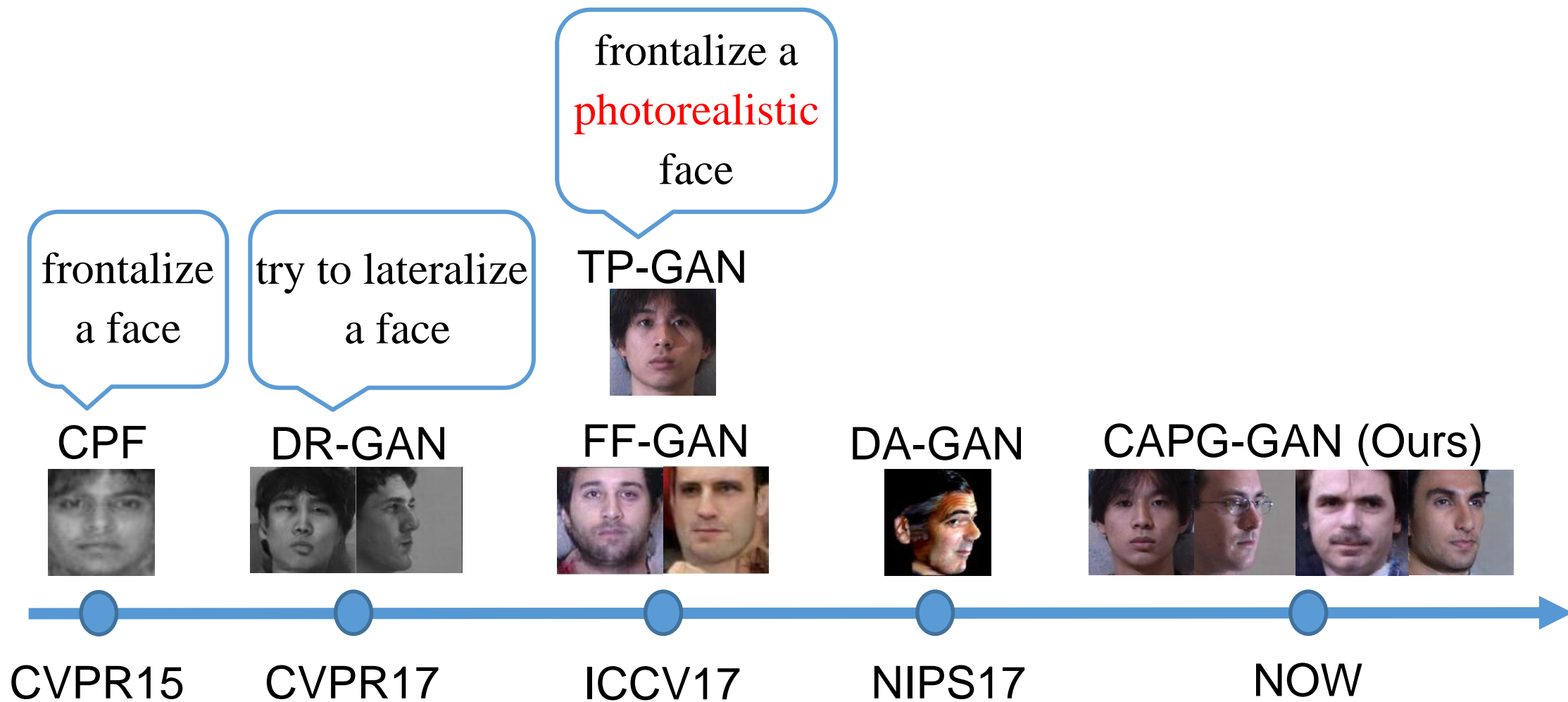
Related Work



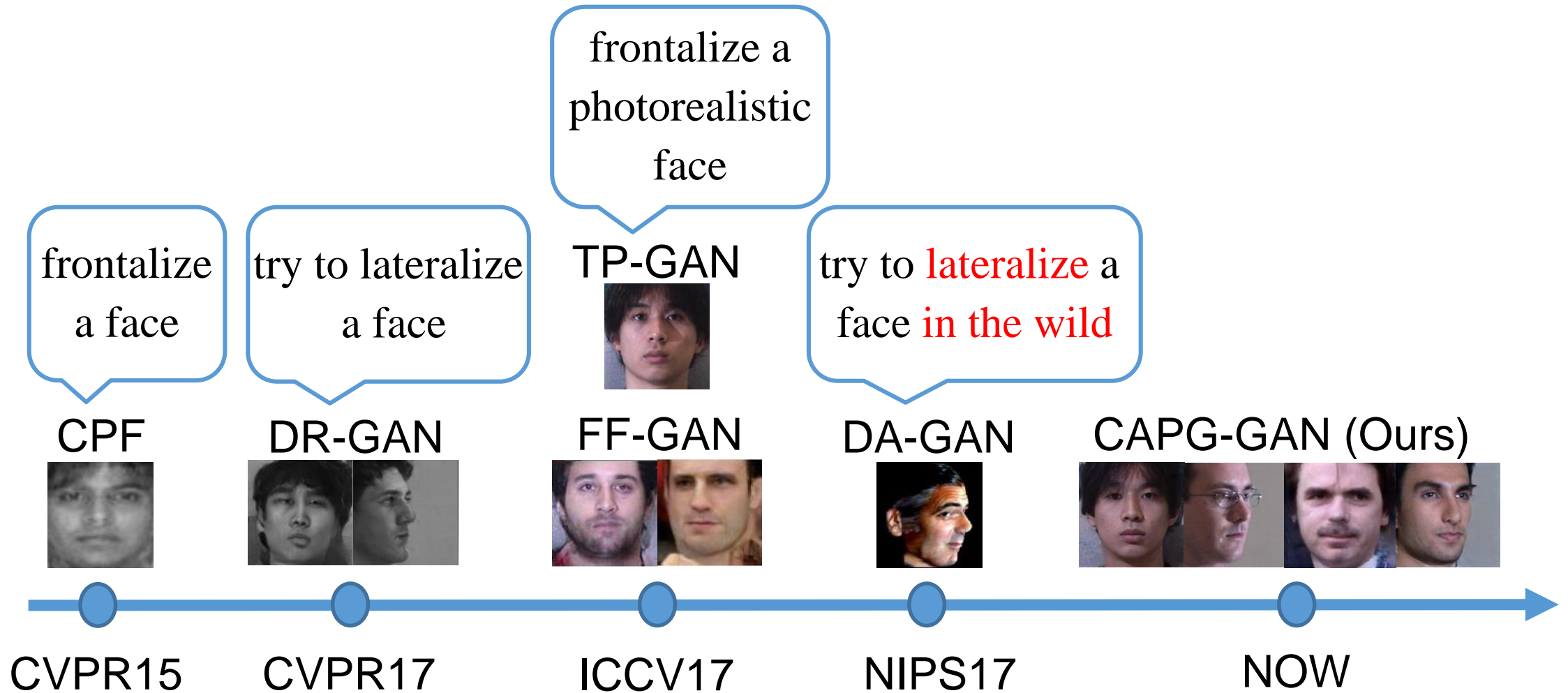
Related Work



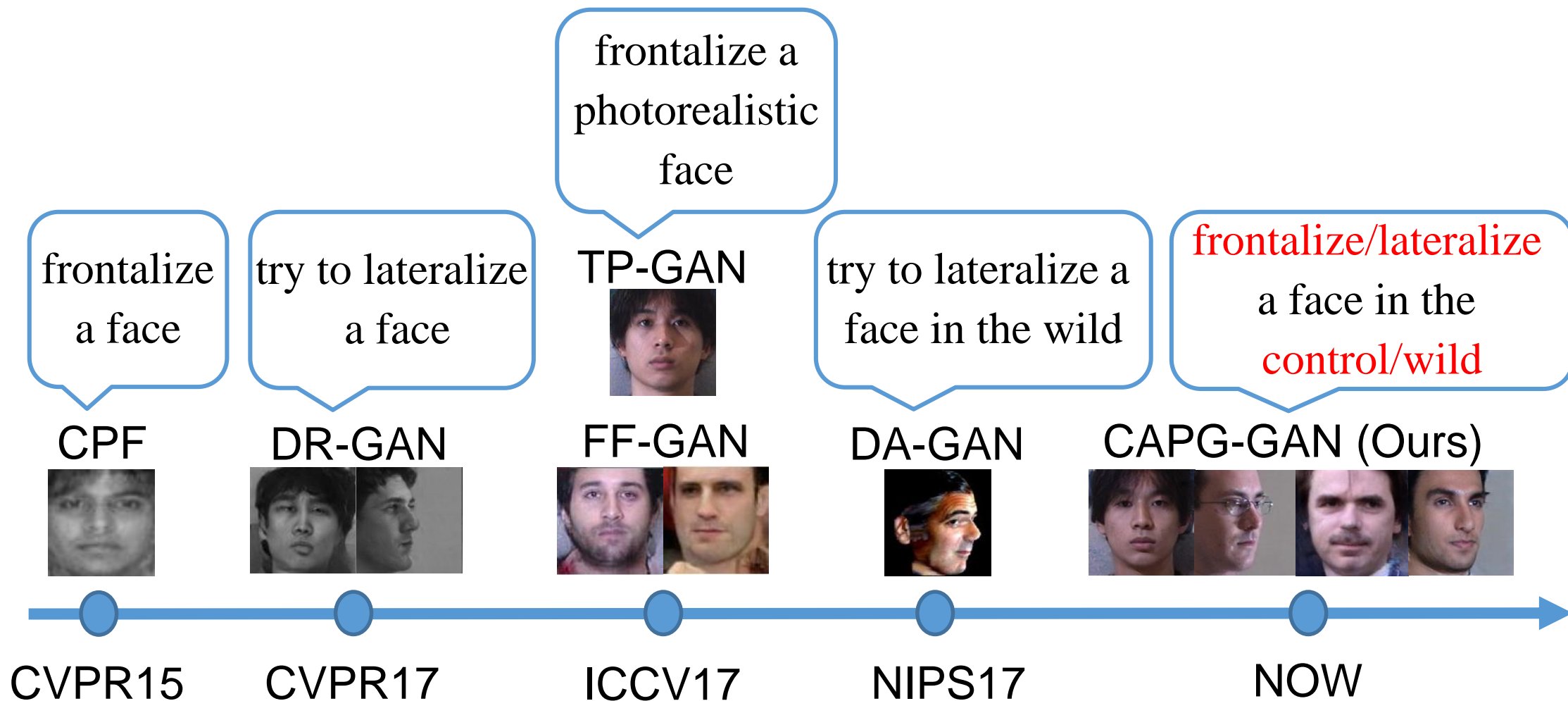
Related Work



Related Work



Related Work



Framework — Couple-Agent Pose-Guided GAN

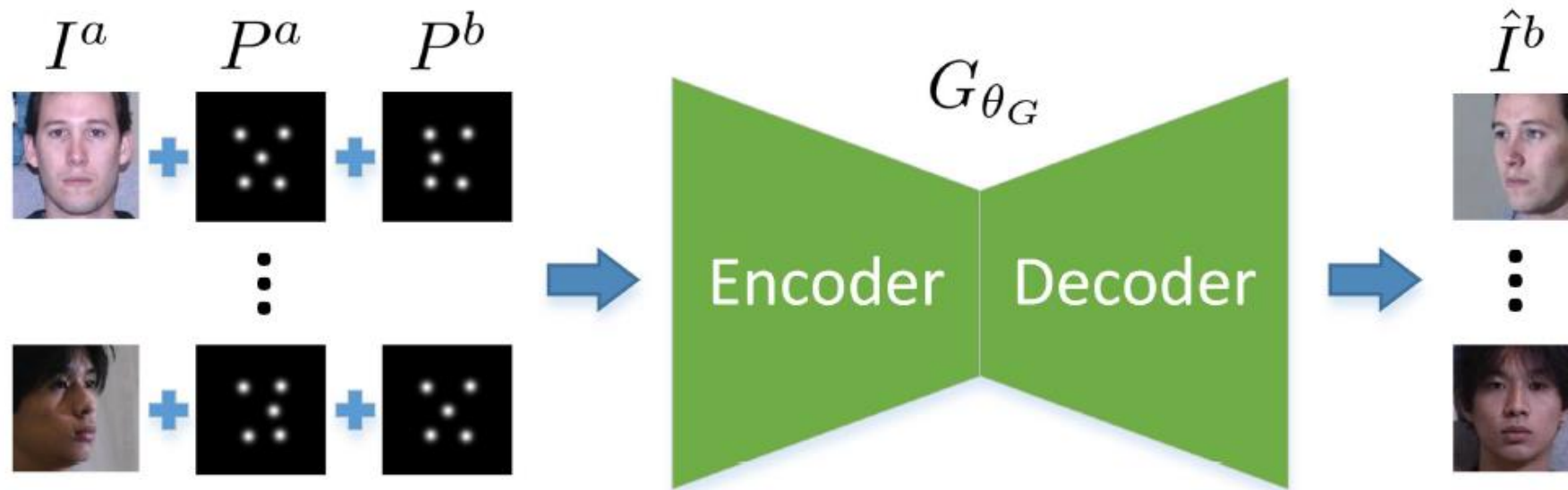
Contributions:

- We propose **Couple-Agent Pose-Guided GAN** (CAPG-GAN) for face rotation in 2D space.

Framework — Couple-Agent Pose-Guided GAN

Contributions:

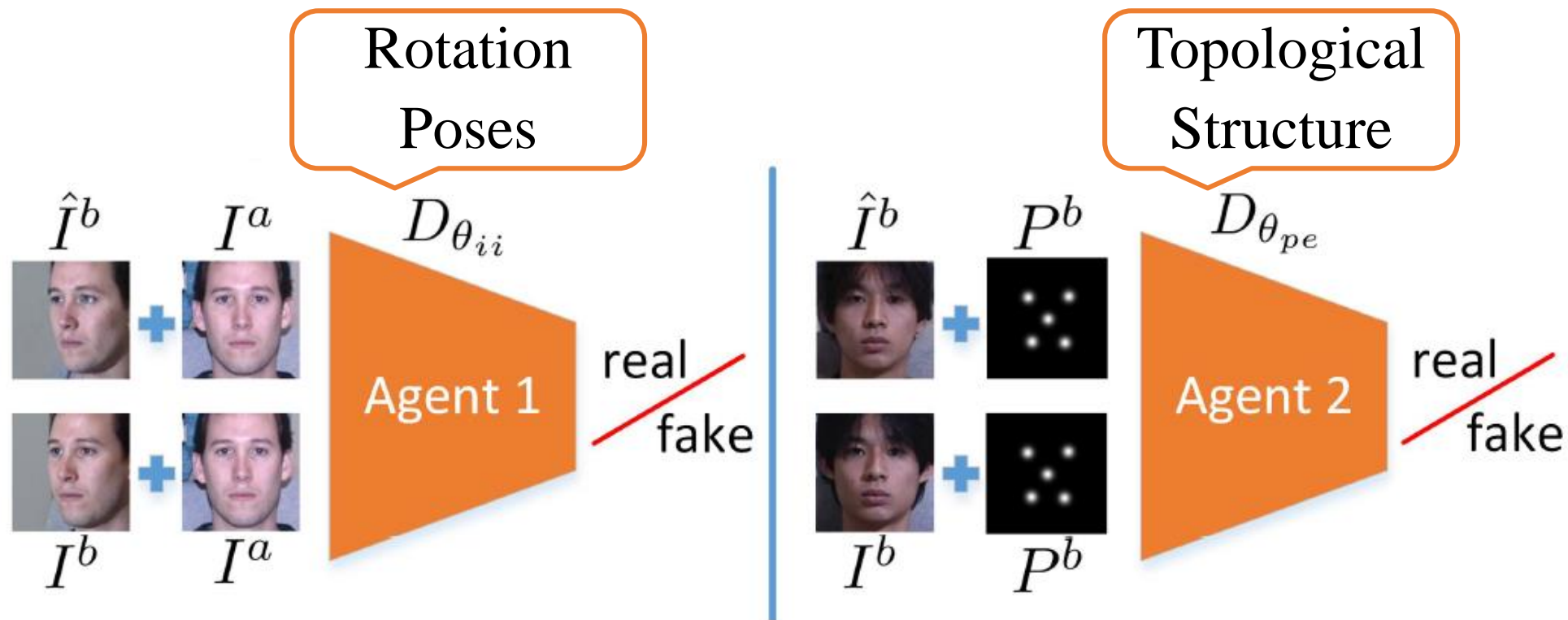
- The **Pose-guided generator** uses landmark heatmaps as controllable signals to synthesize arbitrary poses.



Framework — Couple-Agent Pose-Guided GAN

Contributions:

- The **Couple-agent discriminator** combines prior domain knowledge of poses and topological structure of faces to reinforce the realism.



Losses

- Conditional Adversarial Loss (Couple-Agent Discriminator)

$$L_{adv}^{ii} = E_{I^b \sim P(I^b)} [\log D_{\theta_{ii}}(I^b, I^a)] + E_{\hat{I}^b \sim P(\hat{I}^b)} [\log (1 - D_{\theta_{ii}}(\hat{I}^b, I^a))]$$

$$L_{adv}^{pe} = E_{I^b \sim P(I^b)} [\log D_{\theta_{pe}}(I^b, P^b)] + E_{\hat{I}^b \sim P(\hat{I}^b)} [\log (1 - D_{\theta_{pe}}(\hat{I}^b, P^b))]$$

- Multi-Scale Pixel-Wise Loss

$$L_{pix} = \frac{1}{S} \sum_{s=1}^S \frac{1}{W_s H_s C} \sum_{w,h,c=1}^{W_s, H_s, C} |\hat{I}_{s,w,h,c}^b - I_{s,w,h,c}^b|$$

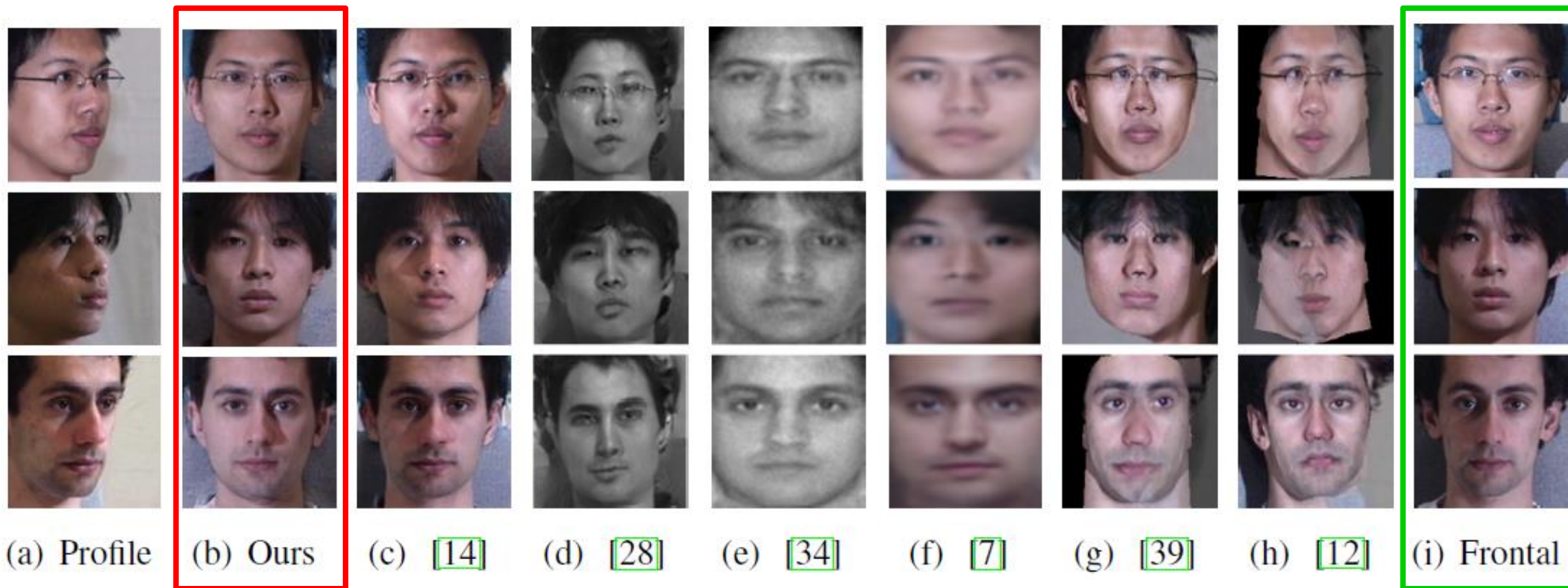
- Identity Preserving Loss

$$L_{ip} = \left\| D_{ip}^p(\hat{I}^b) - D_{ip}^p(I^b) \right\|_F^2 + \left\| D_{ip}^{fc}(\hat{I}^b) - D_{ip}^{fc}(I^b) \right\|_2^2$$

- Total Variation Regularization

$$L_{tv} = \sum_{c=1}^C \sum_{w,h=1}^{W,H} \left| \hat{I}_{w+1,h,c}^b - \hat{I}_{w,h,c}^b \right| + \left| \hat{I}_{w,h+1,c}^b - \hat{I}_{w,h,c}^b \right|$$

Results — Multi-PIE Frontalization



Results — Multi-PIE Frontalization



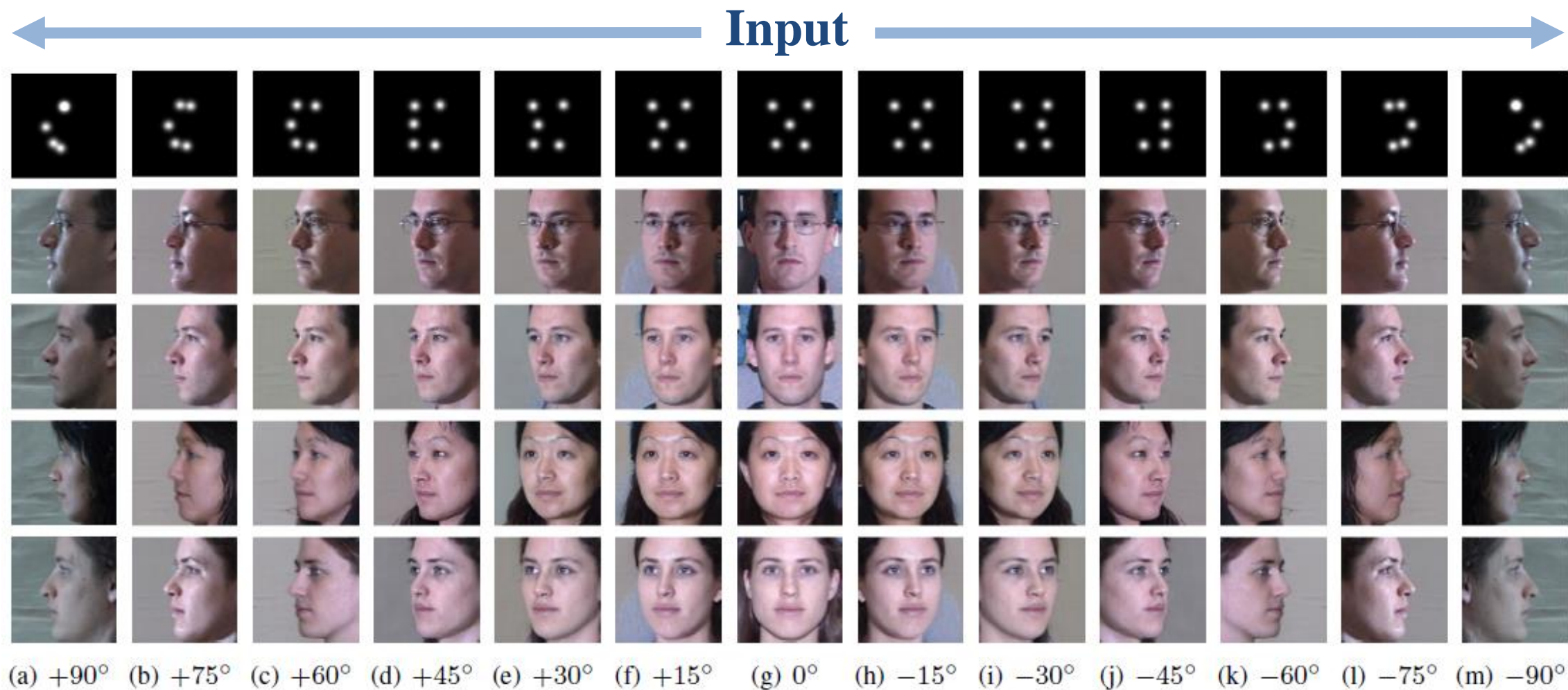
Results — Multi-PIE Frontalization

Table 2. Rank-1 recognition rates (%) across views, illuminations and sessions under Setting 2.

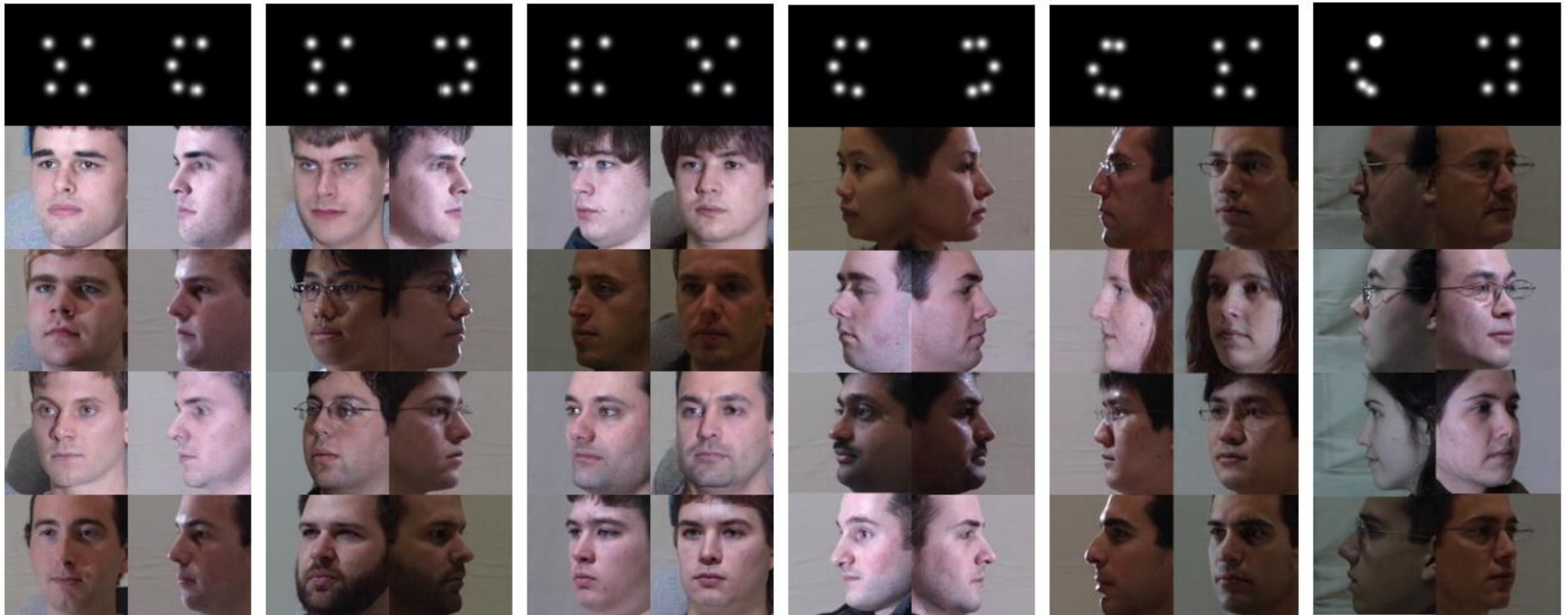
Method	$\pm 90^\circ$	$\pm 75^\circ$	$\pm 60^\circ$	$\pm 45^\circ$	$\pm 30^\circ$	$\pm 15^\circ$
FIP+LDA [40]	-	-	45.9	64.1	80.7	90.7
MVP+LDA [41]	-	-	60.1	72.9	83.7	92.8
CPF [34]	-	-	61.9	79.9	88.5	95.0
DR-GAN [28]	-	-	83.2	86.2	90.1	94.0
FF-GAN [35]	61.2	77.2	85.2	89.7	92.5	94.6
TP-GAN [14]	64.64	77.43	87.72	95.38	98.06	98.68
Light CNN [29]	5.51	24.18	62.09	92.13	97.38	98.59
CAPG-GAN	66.05	83.05	90.63	97.33	99.56	99.82

↑60.54 **↑58.87** **↑28.54** **↑5.2** **↑2.18** **↑1.23**

Results — Multi-PIE Rotation



Results — Multi-PIE Rotation



(a) $+15^\circ \rightarrow +60^\circ$

(b) $+30^\circ \rightarrow -60^\circ$

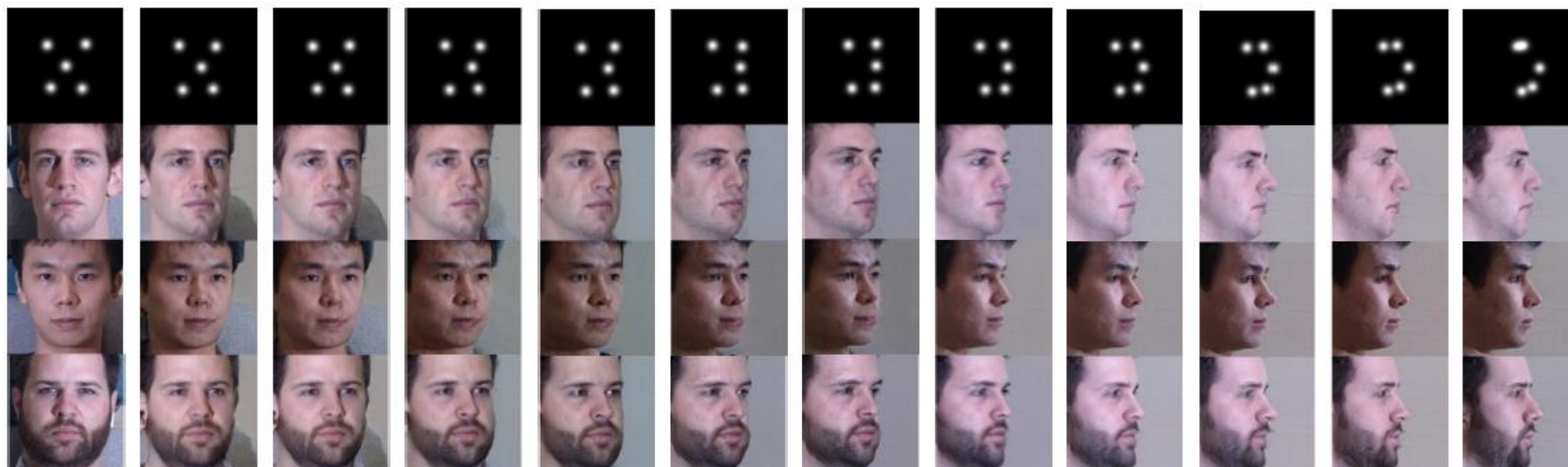
(c) $+45^\circ \rightarrow +15^\circ$

(d) $+60^\circ \rightarrow -75^\circ$

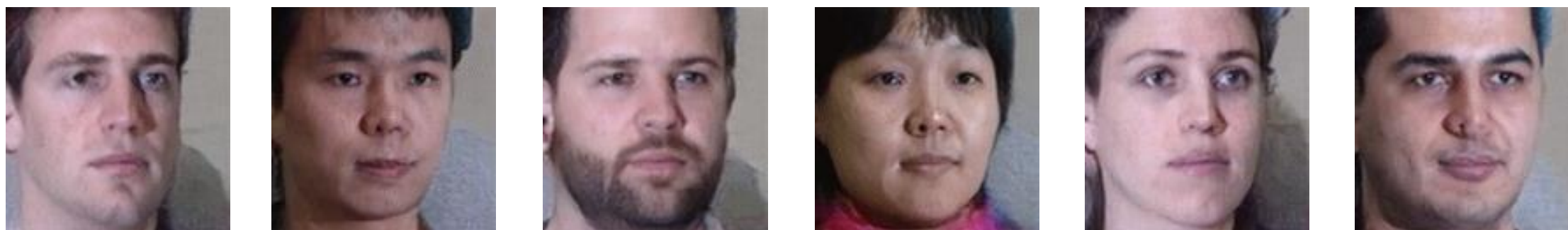
(e) $+75^\circ \rightarrow +30^\circ$

(f) $+90^\circ \rightarrow -45^\circ$

Results — Multi-PIE Rotation



(a) Source (b) 7.5° (c) 15° (d) 22.5° (e) 30° (f) 37.5° (g) 45° (h) 52.5° (i) 60° (j) 67.5° (k) 75° (l) 82.5°



Results — LFW

